

Training Date	Course Title	Description	Delivery Method
May 1 1pm – 5pm	GCT101 – Problem Gambling 101	This session will be an introduction to Problem Gambling and discuss the training and certification process.	Live – Virtual 4 hours
On Demand	The Scope of Gambling	This on-demand module will discuss the scope of Problem Gambling, including national and local statistics.	On Demand 2 hours
May 3 1pm – 5pm	GCT102 – Screenings and Assessments	This session will discuss conducting screening and assessments for individuals who may have a gambling disorder.	Live – Virtual 4 hours
May 8 1pm – 5pm	GCT103 – Treatment Approaches - Individuals	This session will discuss different treatment approaches for working with individuals with a gambling disorder.	Live – Virtual 4 hours
On Demand	Mindfulness and Criminality	This on-demand module will discuss mindfulness as it relates to problem gambling, as well as the criminal justice aspect of problem gambling.	On Demand 2 hours
May 10 1pm – 5pm	GCT104 – Treatment Approaches - Families	This session will discuss treatment approaches and challenges often faced in working with families of individuals with a gambling disorder.	Live – Virtual 4 hours
May 15 1pm – 5pm	GCT105 – Populations	This session will review different populations that are at-risk of developing a gambling problem.	Live – Virtual 4 hours
On Demand	Culture and Military	This on-demand module will review gambling as it relates to different cultures and the military.	On Demand 2 hours
May 17 1pm – 5pm	GCT106 – Finances, Recovery, and Next Steps	This session will discuss financial management and recovery for individuals with a gambling disorder. It will also discuss the next steps in the certification process for counselors.	Live – Virtual 4 hours